



ETFMG Video Game Tech ETF

GAMR provides pure-play and diversified exposure to a dynamic intersection of technology and entertainment



The first and only ETF to target the video game industry



Video game industry enjoyed by over 1 billion loyal people and influences many other tech industries such as Virtual Reality software and hardware

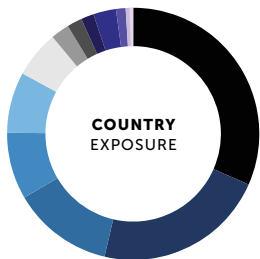


Industry generating \$100 billion of revenue annually¹

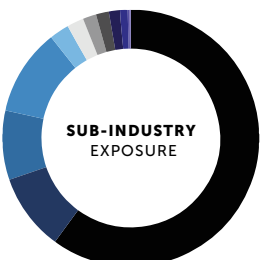
PERFORMANCE

	CUMULATIVE				ANNUALIZED				
	1 month	3 months	YTD	Since Incep.	1 year	3 years	5 years	10 years	Since Incep.
MARKET PRICE	-0.27%	-3.72%	-0.32%	95.61%	7.83%				29.91%
NAV	0.19%	-3.21%	0.39%	96.39%	8.38%				30.11%

Performance data quoted represents past performance and does not guarantee future results. The investment return and principal value of an investment will fluctuate so that an investor's shares, when redeemed, may be worth more or less than their original cost. Current performance of the Funds may be lower or higher than the performance quoted. All performance is historical and includes reinvestment of dividends and capital gains. Performance data current to the most recent month end may be obtained by calling 1-844-ETF-MGRS (1-844-383-6477). Market returns are based on the midpoint of the bid /ask spread at 4 p.m. ET and do not represent the returns an investor would receive if shares were traded at other times. Performance is annualized for periods greater than 1 year.



31.40%	● US	1.91%	● SINGAPORE
21.95%	● JAPAN	1.63%	● NORWAY
12.85%	● SOUTH KOREA	1.51%	● SWITZERLAND
8.51%	● CHINA	1.39%	● GERMANY
7.77%	● SWEDEN	1.23%	● HONG KONG
5.97%	● TAIWAN	0.95%	● UK
2.36%	● FRANCE	0.58%	● FINLAND



60.05%	● HOME ENTERTAINMENT SOFTWARE	2.12%	● LEISURE PRODUCTS
9.67%	● TECH HARDWARE, STORAGE + PERIPHERALS	1.69%	● SYSTEM SOFTWARE
8.74%	● SEMICONDUCTORS	1.62%	● APPLICATION SOFTWARE
7.58%	● INTERACTIVE MEDIA + SERVICES	1.39%	● HEALTH CARE EQUIPMENT
3.31%	● CONSUMER ELECTRONICS	0.99%	● BROADCASTING
2.45%	● COMPUTER + ELECTRONICS RETAIL	0.38%	● CASH + EQUIVALENTS

FOR MORE INFORMATION

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SALES INQUIRIES:	1.844.383.6477

FUND INFORMATION

Fund Inception	3/9/16
Ticker	GAMR
CUSIP	26924G706
ISIN	US26924G7060
Stock Exchange	NYSE ARCA
Management Fee	0.75% ²
Security Lending Income	0.43% ³
Intraday NAV (IIV)	GAMR.IV
NAV Symbol	GAMR.NV
Rebalance Frequency	Semi-Annual

TOP 10 FUND HOLDINGS

GLU MOBILE	3.07%
ADVANCED MICRO DEVICES	3.02%
NCSOFT	2.87%
TAKE-TWO INTERACTIVE	2.83%
ACTIVISION BLIZZARD	2.60%
CAPCOM	2.57%
GAMESTOP	2.45%
NINTENDO	2.41%
UBISOFT	2.36%
PEARL ABYSS	2.24%

KEY INDEX FACTS

Index Provider	EE FUND MGMT
No. of Holdings	72
Index Ticker	EEFVG

Holdings are subject to change.

²The Fund incurred 0.07% in other expenses as described in the Prospectus.

ABOUT THE FUND

The ETFMG Video Game Tech ETF was created to provide the market with a transparent vehicle to invest in the increasingly important video game tech sector. The fund seeks to provide investment results that, before fees and expenses, correspond generally to the price and yield performance of the EEFund Video Game Tech Index. The index is designed to reflect the performance of companies involved in the video game technology industry, including game developers, console and chip manufacturers and game retailers.

¹Digital games market to see sales worth \$100 billion this year: Research* Feb. 15, 2017. www.cnn.com

Carefully consider the Fund's investment objectives, risk factors, charges, and expenses before investing. This and additional information can be found in the Fund's prospectus, which may be obtained by calling 1-844-ETF-MGRS (1-844-383-6477), or by visiting www.etfmfg.com. Read the prospectus carefully before investing.

²Security Lending income is expressed as the result of dividing net securities lending income for the twelve months ending 9/30/18 divided by the average daily net assets of the Fund for the same period.

Investing involves risk, including the possible loss of principal. The Fund is new with limited operating history. Shares of any ETF are bought and sold at market price (not NAV), may trade at a discount or premium to NAV and are not individually redeemed from the Fund. Brokerage commissions will reduce returns. Narrowly focused investments typically exhibit higher volatility. Video Game Tech Companies face intense competition, both domestically and internationally, may have limited product lines, markets, financial resources or personnel, may have products that face rapid obsolescence, and are heavily dependent on the protection of patent and intellectual property rights. Video Game Tech Companies are also subject to increasing regulatory constraints, particularly with respect to cybersecurity and privacy. Such factors may adversely affect the profitability and value of such companies. Investments in foreign securities involve political, economic and currency risks, greater volatility and differences in accounting methods. The Fund is non-diversified, meaning it may concentrate its assets in fewer individual holdings than a diversified fund. Investments in smaller companies tend to have limited liquidity and greater price volatility than large-capitalization companies.

The Fund's return may not match or achieve a high degree of correlation with the return of the EEFund Video Game Tech Index. To the extent the Fund utilizes a sampling approach, it may experience tracking error to a greater extent than if the Fund had sought to replicate the Index. Diversification does not guarantee a profit, nor does it protect against a loss in a declining market. ETF shares are not individually redeemable and owners of the shares may acquire those shares from the Fund and tender those shares for redemption to the Fund in Creation Units only, typically consisting of aggregations of 50,000 shares.

The EEFund Video Game Tech™ Index provides a benchmark for investors interested in tracking companies actively involved in the electronic gaming industry including the entertainment, education and simulation segments. The Index uses a market capitalization weighted allocation across the pure play and non-pure play sectors and a set weight for the conglomerate sector as well as an equal weighted allocation methodology for all components within each sector allocation. The index was created and is maintained by EEFund Management. You cannot invest directly in an index.

ETF Managers Group LLC is the investment adviser to the Fund.

The Fund is distributed by ETFMG Financial LLC. ETF Managers Group LLC and ETFMG Financial LLC are wholly owned subsidiaries of Exchange Traded Managers Group LLC (collectively, "ETFMG"). ETFMG Financial LLC is not affiliated with EEFund Management.

